**To do**

**Scrum master = Frederik.**

1. UI. (Tjek ide fra Notes i repository).
2. Hvordan synes du en Character skal se ud? – hvad skal det indeholde? Items, stats etc.
3. Lav en plan over onsdag. Hvordan får vi styret vores projekt i den rigtige vej?

**Frederik: 1, 2, 3.**

**Søren: 1, 2, 3.**

**Nicklas: 1, 2, 3.**

**Marcus: 1, 2, 3.**

**Agenda:**  **1. Scrum**

**2. Mødepunkter**

**3. Næste møde.**

Scenario combat, inventory, talents, map, quests, vendor.

accepted

A **use case** involves an actor and the flow that a particular actor takes in a given functionality or path. These often get grouped so you have a "set" of **use cases** to account for each **scenario**.

A **Scenario** involves a situation that may have single or multiple actors that take a given functionality or path to resolve the **scenario**.